Ethan Kearney

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As a graduate of the University of Central Florida with a Bachelor's in Studio Art, specializing in Sculpture and Illustration, I possess a creative and multidisciplinary perspective to visual storytelling and design. Complemented by a Digital Media minor, I have gained strong technical skills across industry-standard programs and practices. With a background in both traditional and digital processes, I excel in fabrication, fine art techniques, and combining digital and physical media. I am poised to make meaningful contributions to the industry through a commitment to craftsmanship, innovation, and thoughtful visual communication. Eager to apply my skills and knowledge, I actively seek opportunities to foster growth and drive progress.

EDUCATION
University of Central Florida - Orlando, FL   Graduated Spring 2025
Bachelor of Arts, Studio with specialization in Sculpture and Illustration
Minor: Digital Media

EXHIBITIONS
Light and Form - *Painting and Sculpture Exhibition*   2025
Material Matters - *Sculpture Exhibition*   2025

SELECT COMMISSIONS
Strike Tallahassee - *Fashion Magazine Graphics*   2022
Volusia Surf Lifesaving Association- *Uniform Design and Promotional Materials*   2022

PROFESSIONAL EXPERIENCE
Directed Study with Robert Aiosa   2025
- Researched extreme performance art and its integration with sculptural practice to inform my own performative works
- Designed and fabricated interactive and kinetic sculptures exploring themes such as power, surveillance, and domestic life
- Designed a solo exhibition exploring experimental installation strategies and audience interaction within gallery spaces

Public Sculpture - Advanced Design Lab   2024
- Designed and proposed a permanent sculpture for the UCF campus, featuring a shaded seating area to enhance student spaces
- Researched regulatory codes, permitting, and university guidelines to ensure compliance with public art installation standards
- Developed plans, including concept renderings and material proposals, as preparation for long-term campus integration

Narrative Sculpture Installation - 3D Design   2022
- Collaborated with a team of four to conceptualize, design, and construct a six-foot sculpture for a public arts exhibition
- Applied creative problem-solving and design techniques to develop a visually compelling and large-scale installation
- Showcased the piece at "UCF Celebrates the Arts 2022" at Dr. Phillips Center, contributing to a community arts event

SP Plus - *Valet Driver, Parking Attendant, Shift Lead*   2023-2025
Provided efficient valet services, managed parking operations, and led shifts to ensure exceptional customer experiences.

Cold Stone Creamery - *Cook, Server, Cleaning Crew*   2022 - 2023
Prepared and served ice cream, maintained cleanliness, and delivered friendly customer service in a fast-paced environment.

Volusia County Beach Safety - *Lifeguard, Dispatch*   2018 - 2023
Ensured beachgoer safety through vigilant lifeguarding, swift water rescues, and effective dispatch coordination.

Dunkin' - *Cook, Barista, Cleaning Crew*   2020 - 2021
Prepared food and beverages, maintained cleanliness, and delivered prompt service to enhance customer satisfaction.

Larry's Giant Subs - *Cook, Server, Cleaning Crew*   2018
Crafted and served sandwiches, upheld cleanliness standards, and provided attentive service to guests.

Gardner's Tree Farm - *Sales Associate*   2018
Assisted customers in selecting and purchasing trees, maintained inventory, and ensured a welcoming sales environment.

SKILLS
Illustration, Sculpture, Digital Art, Social Media, Drawing, Painting, Animation, Graphic Design, Character design, Photography, Woodworking, Machine Operation, Welding, Molding, Casting, Plasma Cutting, Spreadsheets, Surveillance, Cashiering, UI/UX Design, Digital Sculpting, Photo editing, Web design, CPR/AED

SOFTWARE
Microsoft 365, Google Workspace, Adobe Creative Cloud, Adobe Animate, Adobe Audition, Substance 3D, Toon Boom, Procreate, Clip Studio Paint, Procreate Dreams, Autodesk Maya