

ETHAN KEARNEY

(386) 506-1109 ethan@ethankearney.com linkedin.com/in/ethan-k-kearney ethankearney.com

As a graduate of the University of Central Florida with a Bachelor's in Studio Art, specializing in Sculpture and Illustration, I possess a creative and multidisciplinary perspective to visual storytelling and design. Complemented by a Digital Media minor, I have gained strong technical skills across industry-standard programs and practices. With a background in both traditional and digital processes, I excel in fabrication, fine art techniques, and combining digital and physical media. I am poised to make meaningful contributions to the industry through a commitment to craftsmanship, innovation, and thoughtful visual communication. Eager to apply my skills and knowledge, I actively seek opportunities to foster growth and drive progress.

EDUCATION

University of Central Florida - Orlando, FL

Graduated Spring 2025

Bachelor of Arts, Studio with specialization in Sculpture and Illustration

Minor: Digital Media

EXHIBITIONS

Light and Form - Painting and Sculpture Exhibition

2025

Material Matters - Sculpture Exhibition

2025\

SELECT COMMISSIONS

Strike Tallahassee - Fashion Magazine Graphics

2022

Volusia Surf Lifesaving Association- Uniform Design and Promotional Materials

2022

PROFESSIONAL EXPERIENCE

Aviano - Barista, Cleaning Crew

2025-Current

Provided exceptional customer service while preparing high-quality espresso beverages and maintaining a clean, efficient work environment at a specialty coffee shop

Blood and Paper - Art Director

2026

- Collaborated with the director and film crew to help shape the creative vision and ensure visual elements aligned with the story and tone of the short film
- Designed and developed visual assets and merchandise, contributing to the film's branding and promotional materials

Directed Study with Robert Aiosa

2025

- Researched extreme performance art and its integration with sculptural practice to inform my own performative works
- Designed and fabricated interactive and kinetic sculptures exploring themes such as power, surveillance, and domestic life
- Designed a solo exhibition exploring experimental installation strategies and audience interaction within gallery spaces

Public Sculpture - Advanced Design Lab

2024

- Designed and proposed a permanent sculpture for the UCF campus, featuring a shaded seating area to enhance student spaces
- Researched regulatory codes, permitting, and university guidelines to ensure compliance with public art installation standards
- Developed plans, including concept renderings and material proposals, as preparation for long-term campus integration

Narrative Sculpture Installation - 3D Design

2022

- Collaborated with a team of four to conceptualize, design, and construct a six-foot sculpture for a public arts exhibition
- Applied creative problem-solving and design techniques to develop a visually compelling and large-scale installation
- Showcased the piece at "UCF Celebrates the Arts 2022" at Dr. Phillips Center, contributing to a community arts event

SP Plus - Valet Driver, Parking Attendant, Shift Lead

2023-2025

Provided efficient valet services, managed parking operations, and led shifts to ensure exceptional customer experiences.

Volusia County Beach Safety - Lifeguard, Dispatch

2018 - 2023

Ensured beachgoer safety through vigilant lifeguarding, swift water rescues, and effective dispatch coordination.

SKILLS

Illustration, Sculpture, Digital Art, Social Media, Drawing, Painting, Animation, Graphic Design, Character design, Photography, Woodworking, Machine Operation, Welding, Molding, Casting, Plasma Cutting, Spreadsheets, Surveillance, Cashiering, UI/UX Design, Digital Sculpting, Photo editing, Web design, CPR/AED

SOFTWARE

Microsoft 365, Google Workspace, Adobe Creative Cloud, Adobe Animate, Adobe Audition, Substance 3D, Toon Boom, Procreate, Clip Studio Paint, Procreate Dreams, Autodesk Maya